

Storybook Event Plan

The Very Hungry Caterpillar

Read

As we make predictions about the story and discuss the characters, children will have the opportunity to choose one of the storytelling props to hold as we read aloud. Our small caterpillar prop will travel through each child's food prop, visually showing his journey throughout the story. Children will be asked wondering questions throughout the story. (Ex. I wonder why he is so hungry?) They will also be asked to share observations. (I noticed his stomach hurt the day he ate the sweets, but not the days he had all the fruit.)

Think

Ask the children what they notice about the foods the caterpillar ate. Invite them to share any patterns they noticed. (Ex. He ate mostly fruit. He ate one more each time. He got a tummy ache after he ate too much...) Ask them the importance of making healthy choices. As an option, the teacher might consider making in advance a "caterpillar graph" to show the types of foods the caterpillar ate. This could also help lead the nutrition discussion and also help children understand the sort of information they will be graphing.

Explore

Share with the children that today they will be doing their own "Caterpillar Journey". They will have the opportunity to try four different foods. After they have a bite sized sample of each food, they will graph their favorite food and the food they think was the best for them. Ask them to share what they notice and wonder about the results on the graph.

MATERIALS LIST

The Very Hungry Caterpillar

Large Chart Paper and small squares or post-its (graphing)

Bite Size Caterpillar Food (Fruit, Veggie, Leafy Green, Sweet)

"Caterpillar Journey" Handout

STORYTELLING PROPS:

1. Leaf with Egg
2. Caterpillar
3. All foods listed in story.
4. Butterfly

1
FRUIT
2
VEGGIE
3
SWEET
4
LEAFY GREEN
5
GRAPHING

Kentucky Early Childhood Standards:

English/Language Arts Standard 3: Demonstrates general skills and strategies of the reading process.

Benchmark 3.6: Tells and retells a story.

Math Standard 1: Demonstrates general skills and uses concepts of mathematics.

Benchmark 1.1: Demonstrates an understanding of numbers and counting.

Science Standard 1: Demonstrates scientific ways of thinking and working with wonder and curiosity.

Benchmark 1.4: Collects, describes, and/or records information through a variety of means.

This OWLS (Observe, Wonder, Learn Share) Workshop was developed using strategies found in our Little Learners, Big Ideas Video Series.

To learn more about how our videos, please visit our website at www.littlelearnersbigideas.org